

RPW 430 Advanced Problem Solving in PTW, Winter 2023

Deadlines and Responsibilities

Week	Mon Date	Fri Date	Reading Due (Tue, classtime)	Workshop Due (Fri, 10 pm)	Project Due (Sat, 10 pm)
1	1/9	1/13	None	w1. Knowledge & Ability Inventory	None
2	1/16	1/20	Design Thinking (DT): Preface thru Quick Start Lean UX (UX): Preface thru Chapter 2	None	None
			Class does not meet on Mon in observance of Martin Luther King Day.		
3	1/23	1/27	DT: Interview for Empathy, Ask 5X Why, Emotional Response Cards UX: Chapter 3	m1. Situating Empathy	None
4	1/30	2/3	DT: Design Principles, AEIOU, Define Success	m2. Ask 5X Why m3. Design Principles	None
5	2/6	2/10	DT: Context Mapping, Vision Cone UX: Chapter 4	m4. AEIOU m5. Vision Cone m6. Context Mapping	None

Note. Check submission guidelines for all Workshops and Projects prior to submitting your work.

RPW 430 Advanced Problem Solving in PTW, Winter 2023

Deadlines and Responsibilities

Week	Mon Date	Fri Date	Reading Due (Tue, classtime)	Workshop Due (Fri, 10 pm)	Project Due (Sat, 10 pm)
6	2/13	2/17	DT: NABC Gamestorming: Pre-mortem in Action, What Could Go Wrong?	m7. NABC m8. Premortem Analysis	None
7	2/20	2/24	DT: MVP, Functional Prototype, X Is Finished UX: Chapter 5	m9. Task Analysis m10. Min Viable Product	None
8	2/27	3/3	UX: Chapters 6 & 7	w2. Scrum Processes	p1. Team Profile
9	3/6	3/10	Spring Break – classes do not meet		
10	3/13	3/17	UX: Chapter 8	None	p2. Project Contract

Note. Check submission guidelines for all Workshops and Projects prior to submitting your work.

RPW 430 Advanced Problem Solving in PTW, Winter 2023**Deadlines and Responsibilities**

Week	Mon Date	Fri Date	Reading Due (Tue, classtime)	Workshop Due (Fri, 10 pm)	Project Due (Sat, 10 pm)
11	3/20	3/24	None	None	None
12	3/27	3/31	None	None	p3. Prototype Set
13	4/3	4/7	None	None	None
14	4/10	4/14	None	None	None
15	4/17	4/21	DT: I Like I Wish I Wonder	m11. I like, I wish, I wonder	p4. Lessons Learned
16	4/24	4/28	None	None	p5. Client Project

Note. Check submission guidelines for all Workshops and Projects prior to submitting your work.

Note. Any projects not submitted previously must be submitted by noon on Wednesday of this week to earn any points. Late penalties are subject to my discretion.